

# Nodes and Explorer

## NetBeans ~ JavaBeans

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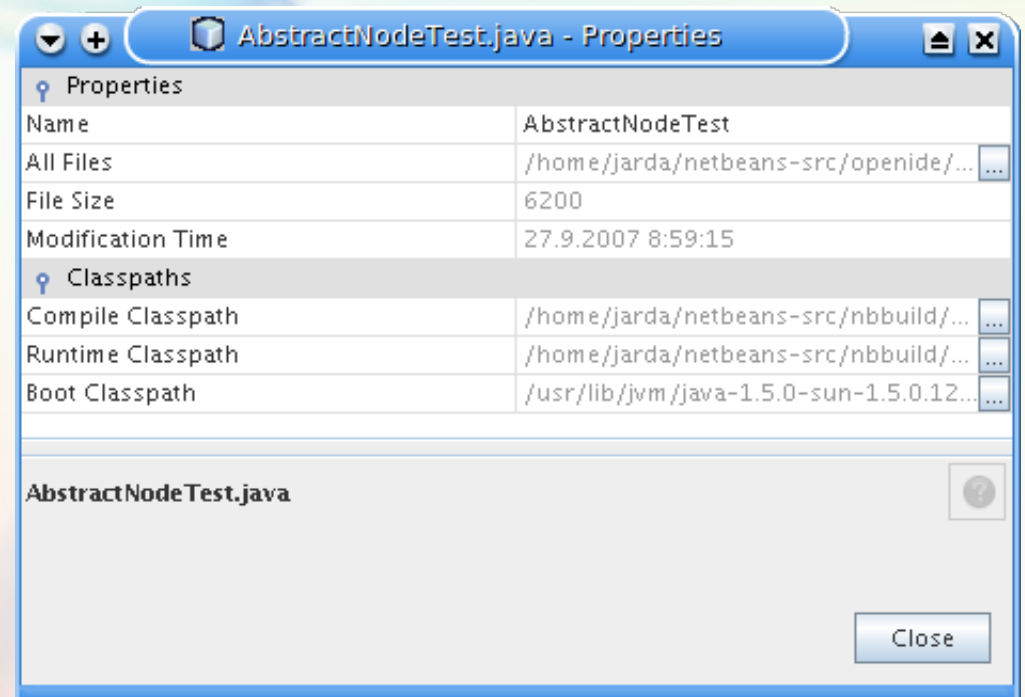
# Agenda

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- Why NetBeans is called NetBeans?
- Nodes
- Node views
- Composition
- Q/A

# Why is it called NetBeans?

- JavaBeans for the network
- Beans everywhere 1.0
  - > bean context
  - > property sheet
- Problems
  - > API vs. SPI



# API and SPI

- API – Application Program Interface
  - > You are given an object you can call
  - > Object should usually be a *final* class
    - > Otherwise you cannot change it backward-compatibly
    - > You can still use Lookup in an API to make it extensible, even though it is final
- SPI – Service Provider Interface
  - > You provide an implementation of some interface
  - > It adds new functionality to an existing library
    - > Which may have an API

# Separating API and SPI

- Backward compatibility
  - > A social responsibility when creating an API
- Final classes for APIs
- Interfaces/Abstract classes for SPI
- You can compatibly add methods to a final class
- You can compatibly remove methods from an interface
  - > *If you ensure API clients can never get an actual instance of the SPI class - wrap them in a final class*
- If you mix API and SPI, no changes are provably backward-compatible

# Nodes

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- Typed JavaBeans
  - > no reflection
  - > standard listeners
  - > extensibility
- Support for hierarchy
  - > correctness guaranteed
- Bridge to beans via BeanNode

# Presentation Layer

- Nodes are a *presentation layer*
- Nodes are hierarchical
  - > They have child nodes that can have child nodes
- Nodes take a random object and provide human-friendly features
  - > Actions
  - > Display name
  - > Description
  - > Icon
  - > Properties (can be shown/edited in property sheet)
  - > Clipboard operations



# Nodes API

```
import org.openide.nodes.AbstractNode;  
import org.openide.nodes.Children;  
class MyNode extends AbstractNode {  
    public MyNode() {  
        super(new MyChildren());  
    }  
}  
class MyChildren extends Children.Keys<String> {  
    protected void addNotify() {  
        setKeys(Collections.nCopies(1, "Child"));  
    }  
    protected Node[] createNodes(String key) {  
        MyNode n = new MyNode();  
        n.setName(key);  
        return new Node[] { n };  
    }  
}
```

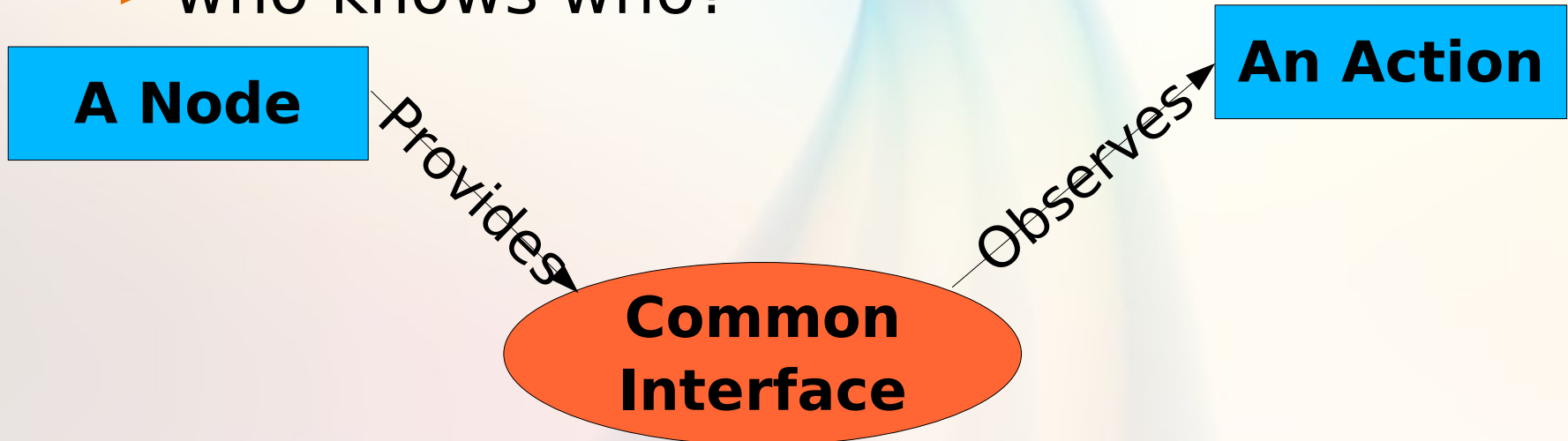


# Rules

- Nodes are the *presentation layer* – a *model of data*
  - > they are not the data
- Child nodes are created lazily
  - > ChildFactory + Children.create()
    - > Handles creating children on a background thread
  - > Children.addNotify, Children.setKeys
- Make sure they garbage collect
  - > leaks with listeners
  - > possible use of removeNotify() in Children subclasses
- Never cast a Node to a particular type

# Node Actions

- Addition over JavaBeans
- Swing Actions
  - > `Action[] Node.getAction(boolean)`
- Multiselection
  - > who knows who?



# A Node's Context

- Lookup `Node.getLookup()`
  - > Passed in constructor
  - > Replacement for old `getCookie(Class)`
    - > No marker interface
- `OpenCookie`, `EditorCookie`, etc.
  - > Put an implementation of some class in the Nodes lookup
  - > Write actions sensitive to that object
- Multiselection
  - > `ProxyLookup`

# Context Actions

- <http://wiki.netbeans.org/wiki/view/DevFaqActionContext>

```
public class FooAction extends AbstractAction implements LookupListener, ContextAwareAction
{
    private Lookup context;
    Lookup.Result lkpInfo;
    public FooAction() {
        this(Utilities.actionsGlobalContext());
    }
    private FooAction(Lookup context) {
        this.context = context;
    }
    void init() {
        lkpInfo = context.lookupResult (Whatever.class);
        lkpInfo.addLookupListener(this); resultChanged(null);
    }
    public boolean isEnabled() {
        init();
        return super.isEnabled();
    }
    public Action createContextAwareInstance(Lookup context) {
        return new FooAction(context);
    }
}
```

# Explorer Views

- An “explorer” component is a Swing component
- It can show a Node and its children
- Many different components
  - > Trees, Lists, Combo Boxes, Tree Tables, Property Sheet
  - > all in `org.openide.explorer.view`
- Nodes provide a universal tree-model for presenting data
- Explorer views are components to show that data to the user

# Root Container

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```
class MyPanel extends JPanel implements
    ExplorerManager.Provider {

public MyPanel() {
    myManager = new ExplorerManager();
    add(new BeanTreeView());
    add(new PropertySheetView());
    myManager.setRootContext(myNode);
}

public ExplorerManager getExplorerManager() {
    return myManager;
}
```

# Views

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- ExplorerManager
  - > root context
  - > explored context
  - > selected nodes (vetoable)
- General Model behind Swing
  - > BeanTreeView, ContextTreeView
  - > ListView
  - > PropertySheet
  - > TableTreeView



# Write your own View

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- Just a visual JavaBean
- Overwrite addNotify and removeNotify
  - > search parents for ExplorerManager.Provider
  - > add listeners
  - > display what ExplorerManager says
- Control ExplorerManager
  - > call setters
  - > add vetoable listeners

# Nodes and Selection

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- Each window component has a Lookup
- Nodes have Lookups
- You can easily have the window component's Lookup proxy whatever the Lookup(s) of the selected Node(s) in an explorer view

# Conclusion

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- Nodes are typed JavaBeans
- Hierarchy
- Extensible
- Rich Set of Views
- Standalone

# DEMO

- Standalone Explorer

# Q&A

- <http://bits.netbeans.org/dev/javadoc/org-openide-nodes/>
- <http://bits.netbeans.org/dev/javadoc/org-openide-explorer/>